PNCA + PORTLAND (PCC) TRANSFER CREDIT PATHWAY: ANIMATED ARTS

		Curriculum I PCC AGS Pathway	
Inis		ied for Animated Arts majors. ATION + STUDIO	
PNCA Course	Semester Cr	PCC Course	Quarter Cr
FD 101 Visual Elements: 2D	3	MM 120 Multimedia Design (2) AND	Quarter Cr
		MM 220 Multimedia Design II (3)	2, 3
FD 102 Visual Elements: Digital Tools	3	MM 230 Graphics for Multimedia	4
FD 105 Basic Drawing	3	ART 131 Intro to Drawing 1	4
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FD 111 3D Design	3	MM 232 3D Modeling and Animation AND MM 233 3d Character Modeling and Animation	3, 3
FD 112 Time Arts	3	MM 112 Digital Media Foundations (2) AND	
		MM 114 Visual Storytelling (3)	2, 3
FD 100 First Year Seminar	_	WAIVED	_
Section Semester Credit	15	Section Quarter Credit	24
		ERAL ARTS	
LA 122 Writing in Context	3	WR 121Z Composition I	4
		Any Social Science: Psychology, Sociology,	
LA 225 Perspectives on Society & Culture	3	Anthropology, History, Political Science, Philosophy,	4
		etc.	
LA 225 Perspectives on Society & Culture	3	Any Social Science: Psychology, Sociology,	4
		Anthropology, History, Political Science, Philosophy,	
		etc.	
MTH 101 Mathematics SCI 223 Natural Science	3, 3	Choose Two:	4, 4
		100+ level Math Course	
		100+ level Natural Science Course	
		*PNCA will also accept 100+ level Business and	
		Accounting Courses. PNCA requires two math	
		courses, two science courses or one of each.	
Liberal Arts Additional Course	-	Any 100+ level Writing Course or Communications	4
the full and a share of the		Course	
*to fulfill needed credit	15		
Section Semester Credit	15	Section Quarter Credit	24
	AR	ART 102 Understanding the Visual Arts OR	
AH 125 Exploring Visual Culture AH 210 Intro to World Art History	3 3	Any 100+ Level Art History Class	4
		Any 100+ level Global Art History or Non Western Art	
		History Course	
200 Level Art History Elective	3	Any 100+ Level Art History Class	4
Section Semester Credit	9	Section Quarter Credit	12
		OTHER	
M 201 Theory and Practice	3	ART 103 Understanding New Media Arts	4
AA 231 Animation I Materials, Methods, & Motion	3	MM 231 2D Game Graphics & Animation I	4
Course from List:		MM 235 Video Editing	4
VID 211 Beginning Video	3		
<u> </u>	3	MM 232 3D Modeling and Animation AND	3, 3
AA 232 Animation II: Hybrid Moving Image	U U	MM 233 3D Character Modeling and Animation	0, 0
		MM 215 Introduction to Stop Motion Animation	
Course from List:			4
	3		
AA237 Stop Motion	3	MM 129 Sound Production	4
Course from List: AA237 Stop Motion VID 212 Beginning Sound Studio Elective Credit		MM 129 Sound Production Any 100+ level Studio Art Course	4
AA237 Stop Motion VID 212 Beginning Sound	3		
AA237 Stop Motion VID 212 Beginning Sound Studio Elective Credit	3 3	Any 100+ level Studio Art Course	4

Note: A grade of C- or better must be earned in order for a class to transfer.