Using the Vives:

1. Make sure that the arena space (the area marked off in blue or orange tape on the floor) is completely clear of any objects.
2. If you are not the person using the Vive, stay clear of the arena space.
3. Turn on the controllers using the small button just below the large circular trackpad. You can turn them off by pressing and holding this button until they beep.
4. Launch the application from the desktop.
5. If the application requires you to log into Steam, use the general account, which is posted above the computers.
6. SteamVR will launch automatically. It will tell you whether the headset and controllers are tracking.
7. If the headset or controller icons are gray or are blinking green, then those objects are not tracking. Make sure the controllers are powered on and that they and the headsets are in the arena space. You may have to wait a moment for SteamVR to register the objects.
8. If the controllers or headset are losing tracking frequently, check if something is blocking the base stations. The headset and controllers must have a clear line of sight to both base stations.
9. If you get an error saying that "a key component of SteamVR is not working", quit SteamVR and then restart the application.
10. Put on your headset first, then headphones (if you want to use them.)
11. When you're in the VR experience, you will be able to see grid lines that mark the edge of the arena space. Stay within these walls, and use caution if extending your hands or controllers outside of them.
12. When you are finished, connect your controllers to the USB charging cables, and place the headset and headphones in the grey box on the table.

For more detailed instructions and troubleshooting, visit **vive.com/us/support** .